

# Using OWL for Rhetorical Ontology Building

Chrysanne Di Marco<sup>12</sup>

<sup>1</sup>Cheriton School of Computer Science

<sup>2</sup>Department of English Language and Literature

University of Waterloo

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# What is a computational ontology?

- **Ontological engineering** is used in modelling a domain:
  - Taxonomies of objects and relations between them.
- In a **formal** ontology, relations have precise semantics, e.g.,:
  - Hypernymy/hyponymy—**IsA**.
  - Meronymy—**PartOf**.
- **Description logics** used for many knowledge representation languages:
  - Descriptions of concepts (classes) and roles (relations).
  - Definitions of individuals (instances).
  - **Subsumption** (**IsA**) orders hierarchies of concepts and roles.
- **OWL** (Web Ontology Language) based on description logic:
  - Auto-classification of new instances using subsumption hierarchies.
  - Desirable properties of a formal logic: Soundness, completeness.



# Why create an ontology of rhetoric?

(adapted from Noy & McGuinness “Ontology Development 101”)

- Share understanding about structure of rhetorical knowledge.
- Enable reuse of rhetorical domain knowledge.
- Make assumptions about rhetoric explicit: Declarative knowledge versus hard-coding in computer program.
- **Analyze domain knowledge:** Formalizing Cognitive Rhetoric.





# Challenges of modeling rhetoric as an ontology

## ● Easy to model:

- Natural class/subclass (*IsA*) relationships among figures.
- Defining characteristic properties of each figure class.
- Classifying instances (i.e., examples of figures):
  - Can explicitly specify an instance as member of certain classes.
  - Or, leave to OWL to auto-classify based on instance's properties.

## ● Difficult to model:

- Sequence—e.g., Epanaphora.
- Indexing—e.g., Anadiplosis.
- Position—e.g., Mesodiplosis.
- Extra-ontology knowledge—e.g., grammatical, morphological.

## ● **Classic AI trade-off:** Expressiveness versus tractability:

- Limited relations make auto-classification computationally feasible.
- Enhanced OWL, e.g., adding rules to class definition (SWRL).  
(O'Reilly & Paurobally, "Lassoing Rhetoric with OWL and SWRL")



# What we need: A methodology for ontology creation

So far only tips and informal guidelines used for building ontologies. We have been developing a formal methodology. What learned so far.

- **Method 1: Top-down:** Rule-based, rhetorician knowledge.
  - Problem: Experts disagree.
  - “Essence of a lemon” dilemma: What exactly *is* a certain figure?
  - “Forest vs woods” classification issue: Boundary of a figure?
- **Method 2-1: Middle-out:** Work from a “cluster” in the ontology.
  - We chose the **Chiastic Suite**.
- **Method 2-2: Bottom-up:** Build up ontology from real instances. In effect, “learning from data” (human as Machine Learning!!).
  - Worked very well up to a point.
  - Challenge: What is prototypical instance of a figure?
  - Challenge: What to do with “pseudo” instances or exceptions?
  - Challenge: Stopping threshold?—avoid “overfitting”.



# Discussion: Formalize rhetoric ontology engineering?

- Collaborative development?:
  - Creation of standardized annotated corpora of figures.
  - Coordination among ontology builders working on different clusters of figures—**Web Protege** supports group collaboration.
- **“Semantic”** Machine Learning?:
  - Informed feature engineering.
  - Integration of heterogeneous Semantic Web knowledge sources—**“Linguistic Linked Open Data” (LLOD)**—with our ontology.
- Emerging AI paradigm—**“Cognitive Computing”**:
  - Cooperation between rhetoricians *and* Machine Learning.
- **???**

